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USING MOBILE APPS IN TEACHING ENGLISH AS A FOREIGN LANGUAGE AMONG Law UNIVERSITY STUDENTS

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Abstract: the thesis highlights the practical application of new mobile applications for students of technical universities in teaching English as a foreign language.

Keywords: mobile application, dictation, grammar, dictionary, knowledge control.

In connection with the development of digital technologies, mobile devices are becoming an integral part of our lives, which has a direct impact on the development of foreign language teaching methods. The digitalization of the educational process has a high potential, therefore, a teacher of English as a foreign language, who follows innovations in the field of linguodidactic developments, should use the advantages of the digital age, improving traditional methods and technologies in order to create the most effective, psychologically comfortable learning environment.

One of the achievements of the digital age can rightfully be considered mobile applications that have firmly entered our modern life. They help us in solving everyday problems both at home and at work or study. As a universal tool for optimizing our life, mobile applications can become an integral part of the educational process, since with their help it becomes possible not only to carry out everyday communication, but also to form and develop the competencies necessary in the process of learning the English language.

There are a large number of mobile applications available, the use of which contributes to the effectiveness of the educational process. Accessibility and ease of use make mobile applications a unique tool through which the educational interaction between a teacher and a student reaches a new level: the student gets the opportunity to independently acquire new knowledge, learn a large amount of information and control its absorption, as well as improve the skills acquired during the classroom.

Exploring the market of modern mobile applications, we paid attention to the *Salom! The English language is ingliz tilini o'rganish*, which is a vivid example of the implementation of programmed learning technology and contains a whole range of services:

- ease of learning, finds at least 6 synonyms in Uzbek for one English word,
- constant updating of words,
- the application is absolutely free and works without using the Internet.

The next mobile app is *Tutor. English language*. This program will replace expensive classes with a regular tutor-teacher, and will help you remember the school course of the English language. The algorithm of the program does not differ from what the tutor does:

1. Gives a task.

2. During the execution, the Tutor comments on each correct and incorrect answer. - Explains: WHY so, and not otherwise.

3. At the end of the exercise puts an assessment.

4. The tutor tracks the progress of improving literacy on each specific topic.

Thus, this application can serve as an excellent source of English language knowledge.

There is another interesting application *Grammar: parts of speech - English*. This application has an animated teacher who asks parting questions, for example: is it an adverb or an adjective. And will rate.

The teacher (an animated character) asks you a question, and you must answer. After that, you get a score from 2 to 5+ and, accordingly, praise or reprimand - depending on the result.

Thus, information technologies are developing at a rapid pace, there are more and more mobile applications, their quality is improving. Covering various areas of our modern life, they help us to cope with many daily tasks quickly and efficiently. Therefore, in the educational environment, the active use of mobile applications is one of the most promising areas for the development of methods for teaching languages in an extralinguistic environment.

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